

August 20, 2021

## Legal Information

This software is provided as is without warranty of any kind, whether express or implied, including warranties of merchantability and fitness for a particular purpose which are hereby disclaimed. In no event shall Altfuture DOO (us, we, our) be liable for any special, incidental, or consequential damages resulting from possession, use, or malfunction of this Altfuture DOO product.

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The following text (Readme) serves the purpose of informing you about the use of music and online radio streams as part of the feature called “Boombox”.

Boombox is an in-game equippable item that can play back music files, represented in the game as either audio cassettes, or radio stations.

### IMPORTANT - Boombox music disclaimer

Whether you are a content creator or a regular player, please be aware that there may be copyright laws and legal restrictions in force when using the Boombox in your publications, online or otherwise.

By “publication”, we mean any kind of sharing or broadcasting game content to other people. This includes, but is not limited to, digital multimedia content created by you, such as videos both in the form of video streaming or video-on-demand, made available publicly via online digital service providers, such as YouTube or Twitch.

The game makes use of two pre-loaded online radio stations:

- Simulator Radio (<https://simulatorradio.com/>) and
- TruckersFM (<https://truckers.fm/>)

Also, the game comes supplied with musical content made by [Andrey Sitkov](#), played back using in-game items known as “cassettes”.

Neither does the radio or cassette playback feature include audio content created or owned by Altfuture DOO, nor are its licenses transferable to players of Derail Valley for their own publications. For further reference about the use of these third-party contents and services, please visit their respective Terms of Use/Service web pages.

**Playing music in the game is not necessarily legal when making it publicly available through your publications. Doing so is at your own risk.** Here's something to take into consideration:

- For Andrey's music, we've received confirmation from the rights holder (Humble) that "there shouldn't be any issues regarding steaming [*sic*] a game that uses this content".
- For the radio, it may be a good idea to refrain from playing it when making or intending to make your content publicly available.
- It's good to keep in mind that musical content in the vast majority of cases has specific copyright attributes attached. Please make sure you have the proper legal clearance to use the music that you're adding into your publications, be it through loading specific audio files or adding your favorite online radio streaming.

If you're unsure about your rights when using the Boombox in your publications, we recommend that you seek assistance from a legal expert. This Readme is not a substitute for professional legal advice nor is it a solicitation to offer legal advice.

## How to add your favorite radio stations to Boombox

The Boombox radio feature can span any number of radio stations.

Supported radio station formats: **MP3, OGG**

Please note that currently OGG streams will work only if the letters "ogg" are contained.

To add new radio stations:

1. Download .pls or .m3u file (playlist) of one or more of your favorite online radio stations
2. Open your favorite music player (such as Winamp or AIMP)
3. Add your radio station files to it and save the playlist as Radio.pls in  
Go to ...\\steamapps\\common\\Derail Valley\\DerailValley\_Data\\StreamingAssets\\music\\

To play the radio using the Boombox, set the mode knob to Radio. Then, using the tune knob, choose the radio station you'd like to play. Radio.pls file can contain virtually any number of radio stations.

We disclaim any and all failures of online radio streaming servers to provide quality service or service at all. The Boombox only catches their stream and plays it back inside the game.

## How to add your favorite music files to Boombox Playlist Cassettes

Apart from radio, the Boombox can also play user-defined music through cassettes - in-game items that reference either playlist files or audio files located in a specified folder. There are 10 cassettes in the game marked Playlist 1-10, obtainable by purchase within in-game shops.

Supported audio file formats: **MP3, OGG, WAV**

Supported playlist formats: **PLS, M3U**

To add your music files to playlist cassettes, you have two options:

### Option 1 - Add music files

This option allows you to add files directly to the game.

1. Go to ...\\steamapps\\common\\Derail Valley\\DerailValley\_Data\\StreamingAssets\\music
2. Create folders named “Playlist\_01” through “Playlist\_10”
3. Drop your music files into the respective playlist folders

### Option 2 - Add playlist file

This option allows you to reference files located elsewhere on your PC.

1. Open your favorite music player (such as Winamp or AIMP)
2. Add your music files to it and save a playlist as either .pls or .m3u format
3. Name the playlist “Playlist\_01” through “Playlist\_10”
4. Drop your playlist file to  
...\\steamapps\\common\\Derail Valley\\DerailValley\_Data\\StreamingAssets\\music

Tip - If you own our [Dev Support OST](#) music album, you can add it to a playlist cassette to play it in-game.

### Playing back your music

To play cassettes using the Boombox, set the mode knob to Tape. Then, add the desired cassette to the Boombox and click play. You can use fast-forward buttons to switch between songs.

**Before customizing the Boombox, please carefully read this entire document.**

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### Troubleshooting

1. If your online radio doesn't play in the game:
  - a. Make sure to check out your firewall and anti-malware software settings, as they may block the incoming transmission,
  - b. The radio stream may not be supported. You can check your streaming link in audio players such as VLC player to determine whether the streaming format is supported (MP3 or OGG)
  - c. If your streaming link is in OGG format, letters “ogg” must be contained within the streaming URL.
2. If a song that you're adding won't play through a cassette:
  - a. Make sure you're using the right cassette.
  - b. Try re-rendering the MP3,OGG or WAV file, even if their parameters seem okay. This has proven to be helpful.

3. If there's both a folder named Playlist\_01 and a Playlist\_01.pls file, the game will choose to playback the folder, even if it is empty.